

## **UNIVERSITI TEKNOLOGI MARA**

**GDG676: SERVICE DESIGN** 

GDG676: SERVICE DESIGN				
Course Name (English)	SERVICE DESIGN APPROVED			
Course Code	GDG676			
MQF Credit	3			
Course Description	This course is designed to let students acquired the needs of customers or participants, so that the design service is user-friendly, competitive and relevant to the customers. Students will be exposed to methodologies of fields such as ethnography and journalism to gather customer insights through interviews and by shadowing service users.			
Transferable Skills	-Solution Provider -Systematically Inquisitive			
Teaching Methodologies	Lectures, Studio, Case Study, Tutorial, Presentation, Self-directed Learning			
CLO	CLO1 To describe the use of service design method and tools CLO2 To enhance their skills in service design method and tools with advanced digital technology and business management disciplines CLO3 To analyse how design can transform the experience and value of service design, making them compelling to users, as well as attractive and profitable for the organisations that deliver them			
Pre-Requisite Courses	No course recommendations			
Topics				
-	luction to service design and design thinking methodologies			
1. Week One: Introd	luction to service design and design thinking methodologies dive on design research and how to conduct it			
1. Week One: Introd 1.1) n/a 2. Week Two: Deep 2.1) n/a				
1. Week One: Introd 1.1) n/a 2. Week Two: Deep 2.1) n/a 3. Week Three: Usin 3.1) n/a	dive on design research and how to conduct it			
1. Week One: Introd 1.1) n/a 2. Week Two: Deep- 2.1) n/a 3. Week Three: Usir 3.1) n/a 4. Week Four: How 4.1) n/a	dive on design research and how to conduct it			
1. Week One: Introd 1.1) n/a 2. Week Two: Deep 2.1) n/a 3. Week Three: Usir 3.1) n/a 4. Week Four: How 4.1) n/a 5. Week Five: Proto 5.1) n/a	dive on design research and how to conduct it  ng customer journey maps, personas and clustering to define a problem.  to create and visualise great service concepts			
1. Week One: Introd 1.1) n/a 2. Week Two: Deep 2.1) n/a 3. Week Three: Usir 3.1) n/a 4. Week Four: How 4.1) n/a 5. Week Five: Proto 5.1) n/a 6. Week Six: Intro to 6.1) n/a	dive on design research and how to conduct it  ng customer journey maps, personas and clustering to define a problem.  to create and visualise great service concepts  typing and testing for service design			
1. Week One: Introd 1.1) n/a 2. Week Two: Deep 2.1) n/a 3. Week Three: Usir 3.1) n/a 4. Week Four: How 4.1) n/a 5. Week Five: Proto 5.1) n/a 6. Week Six: Intro to 6.1) n/a 7. Week Seven: Stu 7.1) n/a	dive on design research and how to conduct it  ng customer journey maps, personas and clustering to define a problem.  to create and visualise great service concepts  typing and testing for service design  o implementing service design through blueprinting and business model design			
1. Week One: Introd 1.1) n/a 2. Week Two: Deep 2.1) n/a 3. Week Three: Usir 3.1) n/a 4. Week Four: How 4.1) n/a 5. Week Five: Proto 5.1) n/a 6. Week Six: Intro to 6.1) n/a 7. Week Seven: Stu 7.1) n/a 8. Week Eight: Stud 8.1) n/a	dive on design research and how to conduct it  ng customer journey maps, personas and clustering to define a problem.  to create and visualise great service concepts  typing and testing for service design  o implementing service design through blueprinting and business model design  dio Study 1: Self-directed work/ prototype testing			
1. Week One: Introd 1.1) n/a  2. Week Two: Deep 2.1) n/a  3. Week Three: Usir 3.1) n/a  4. Week Four: How 4.1) n/a  5. Week Five: Proto 5.1) n/a  6. Week Six: Intro to 6.1) n/a  7. Week Seven: Stu 7.1) n/a  8. Week Eight: Stud 8.1) n/a  9. Week Nine: Studi 9.1) n/a	dive on design research and how to conduct it  ng customer journey maps, personas and clustering to define a problem.  to create and visualise great service concepts  typing and testing for service design  o implementing service design through blueprinting and business model design  dio Study 1: Self-directed work/ prototype testing			
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Start Year : 2017

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13. Week 13: Studio Study 7: Self-directed work/ experiment/ presentation 13.1) n/a

14. Week 14: Studio Study 8: Self-directed work/ experiment/ presentation 14.1) n/a

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Assessment Breakdown	%
Continuous Assessment	100.00%

Details of				
Continuous Assessment	Assessment Type	Assessment Description	% of Total Mark	CLO
	Assignment	n/a	30%	CLO1
	Assignment	n/a	30%	CLO2
	Assignment	n/a	40%	CLO3

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Reading List Recommended Text		Marc Stickdorn,Jakob Schneider 2012, <i>This is Service Design Thinking</i> , 1 Ed., Wiley [ISBN: 9781118156308]	
		Alexander Osterwalder,Yves Pigneur,Gregory Bernarda,Alan Smith 2014, <i>Value Proposition Design</i> , 5 Ed., John Wiley & Sons [ISBN: 1118968050]	
		Andrew Polaine,Lavrans Løvlie,Ben Reason, Service Design [ISBN: 1933820330]	
		Tim Brown 2009, <i>Change by Design</i> , HarperBusiness [ISBN: 0061766089]	
	,	Ben Reason,Lavrans L?vlie,Melvin Brand Flu 2015, Service Design for Business, John Wiley & Sons [ISBN: 1118988922]	
	,	James Kalbach 2015, <i>Mapping Experiences</i> , O'Reilly Media [ISBN: 1491923539]	
		Thomas Lockwood 2010, <i>Design Thinking</i> , Skyhorse Publishing, Inc. [ISBN: 1581156685]	
Article/Paper List	This Course does not have any article/paper resources		
Other References	This Course does not have any other resources		

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