UNIVERSITI TEKNOLOGI MARA

IMMERSIVE 3D SIMULATION THERAPY FOR ACROPHOBIA

NAZIRUL MUBIN BIN MOHAMED

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ABSTRACT

Virtual Reality therapy (VRT), dependent upon this modern innovation, has been as of late utilized as a part of the medication of subjects diagnosed with acrophobia, a phobia that is described by marked anxiety upon exposureness to heights .Conventional VR frameworks for the medication of acrophobia have limits, over-excessive cost or to some degree unlikely realistic graphics. The objective of this study was to improve a cheap and more realistic virtual environment (VE) in which to perform introduction treatment for acrophobia. It is based on computer, and a virtual scene of a open room located on the highest level of a high building. The virtual situation incorporates an open lift encompassed by props by the side of a tower, which permits the patient to feel a feeling of heights. The viability of the VE was assessed through the clinical medicine of a subject who was experiencing the fear. Subsequently, it was demonstrated that this VR environment was adequate and reasonable at succeeding acrophobia agreeing not just to the examination comes about of a assortment of questionnaires prior and then afterward medication additionally to the subject's remarks that the VE appeared to inspire more fearful emotions than the true situation.

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