

Gramme! Game Your Grammar

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Abstract

As the world continues to develop, the mastery of the global language among every individual should be the utmost priority aimed by the government. To aim for the bigger purpose, one should start by taking a small step. Hence, to achieve the aim of national excellence of English language mastery, this effort should be first implemented and amplified at the lower level, specifically within the primary education level. Grammar is one of the most crucial and core elements that indicates one's fluency in English language. GRAMME! (Grammar and Game!) is a programme that is aimed at primary students with emphasis on the English language grammar learning and practice. This is a game-based programme that introduces the English grammar learning and practice through various online gameplays. The flexible, fun, and interactive learning methods offered by GRAMME! is hoped to facilitate educators especially in the teaching and learning process of the primary students. The conventional and traditional methods of English grammar teaching can also be changed through GRAMME! as this programme guarantees more students' involvements, and a two-way teaching and learning process.

Keywords: grammar, game, English



ABSTRACT

GRAMME! (abbreviation of Grammar and Game) is a programme that is aimed for primary students which emphasise on the English language grammar learning and practice. This programme is a game-based programme that introduced the English grammar learning and practice through the various online game play. The flexible, fun, and interactive learning method offered by GRAMME! is hoped to facilitate the educators especially in the learning and teaching process with the primary students. The conventional and traditional method of teaching English grammar can also be brought to change through GRAMME! as this programme will ensure more students' involvement and two-way teaching and learning process.

OBJECTIVES

- To help the primary students' difficulties in learning basic English grammar
- To provide another platform for primary students to learn and do more practical exercise on English grammar
- To introduce a more flexible, fun, and interactive method of learning and teaching English grammar

ADVANTAGES AND USEFULNESS

ADVANTAGES

USEFULNESS

- User friendly and easy access
- Operates in a game-based
- Free utilization, no required fee
- learning process
- Encourage students' Learning elements focus on engagement in learning English basic English grammar grammar

NOVELTY AND COMMERCIALIZATION POTENTIAL

NOVELTY

- Various game sets introduced
- Ministry of Education for certain grammatical topics
- Schools
- Fun, interactive, and flexible
- Private Consultants
- English grammar learning

COMMERCIALIZATION POTENTIAL

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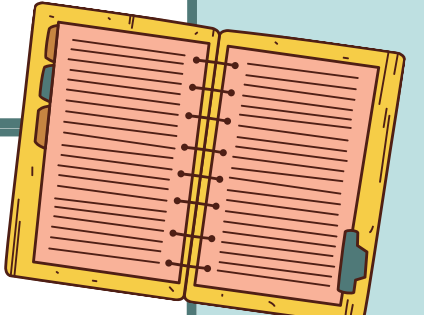
NOUNS



ADJECTIVES



VERBS



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Sekian, terima kasih.

“BERKHIDMAT UNTUK NEGARA”

Saya yang menjalankan amanah,

Setuju.

27.1.2023

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