

UNIVERSITI TEKNOLOGI MARA

COM268: GRAPHIC AND MEDIA DESIGN

Course Name (English)	GRAPHIC AND MEDIA DESIGN APPROVED			
Course Code	COM268			
MQF Credit	3			
Course Description	This course will provide students with the essential knowledge of design principles and practical aspects, designing effective layout for various publications, messages in communication and effective communication with the help of pictures and other graphic images. For communicators in such areas like public relations, advertising, publishing, journalism and even marketing field, this course provides relevant and useful understanding of the design principles and the need to create effectively designed and visually well-organized publications.			
Transferable Skills	Fransferable Skills 1. Graphic 2. Design 3. Communication			
Teaching Methodologies	Lectures, Lab Work, Discussion, Presentation			
CLO	 CLO1 Explain the concepts of graphic communication in the graphic design industry. CLO2 Prepare creative ideas individually by looking at various publication designs produce by others as the source of inspiration. CLO3 Demonstrate the value of teamwork, moral and professionalism in performing set of ideas in graphic design process. 			
Pre-Requisite Courses	No course recommendations			
Topics				
1. The Development Of Graphic Communication 1.1) Hieroglyphic 1.2) The Alphabet 1.3) The Development of Papermaking 1.4) The Printed Word 1.5) The Emergence of Photography				
2. Principles of Design 2.1) Proximity 2.2) Alignment 2.3) Repetition 2.4) Contrast 2.5) Emphasis 2.6) Balance 2.7) Flow				
3. Typography 3.1) Type Anatomy 3.2) Typefaces 3.3) Type Styles and Type Families 3.4) Type Size 3.5) Weight				
 4. Typography 4.1) Letterspacing, Leading and Word Spacing 4.2) Type Alignments 4.3) Line Length 4.4) Categories of Type 4.5) Digital Typefont 				

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5. The Design Process 5.1) Defining The Problem 5.2) Developing Budget 5.3) Cost-estimating Techniques 5.4) Developing a Schedule 5.5) Gathering Information 5.6) Thumbnail Sketches 5.7) Preliminary Comps 5.8) Final Comps 5.9) Presentation 5.10) Critique 5.11) Changes and Correction 5.12) Final Presentation 5.13) Production
5.14) Final Project Review
6. Elements Of Creative Graphic Design 6.1) Rules 6.2) Borders 6.3) Boxes 6.4) Shading 6.5) Alignment
7. Page Layout 7.1) Colour 7.2) Colour Systems
8. Images 8.1) Images 8.2) Photographs 8.3) Illustration 8.4) Clip Art 8.5) Type as Image
 9. Fundamentals Of Computer Graphics And Electronic Page Composition 9.1) Computer Graphic Design 9.2) Types of Design Programs 9.3) The Design Considerations 9.4) Design Criteria Applied To The Job
10. Newsletter And Magazine Design 10.1) Why is newsletter popular? 10.2) Designing Newsletter 10.3) Getting Started 10.4) Physical Issues 10.5) Columns Options 10.6) Newsletter Components 10.7) Things to Avoid
11. Newsletter And Magazine Design 11.1) Magazine Design 11.2) The Four Fs of Magazine Design 11.3) Function 11.4) Formula 11.5) Format 11.6) Frames 11.7) Magazines design 11.8) Magazine Bindings
12. Miscellaneous Publication 12.1) One Shots 12.2) Direct-mail Pieces 12.3) Folders 12.4) Catalogs 12.5) Calendars 12.6) Annual Reports 12.7) Company Magazines 12.8) Associations Publications 12.9) Newsletter 12.10) Yearbooks
13. Group critique 13.1) n/a
14. 19 n/a 14.1) n/a

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Assessment Breakdown	%
Continuous Assessment	100.00%

Details of						
Continuous Assessment	Assessment Type	Assessment Description	% of Total Mark	CLO		
	Assignment	Dummy presentation	10%	CLO2		
	Final Test	Final test	30%	CLO3		
	Group Project	Group proposal	5%	CLO2		
	Group Project	Final project (Printed Booklet)	20%	CLO2		
	Individual Project	Labtest company logo	5%	CLO2		
	Individual Project	Labtest business card	5%	CLO2		
	Individual Project	Labtest poster	5%	CLO2		
	Individual Project	Labtest Magazine cover	5%	CLO2		
	Presentation	Final presentation	5%	CLO2		
	Test	Midterm	10%	CLO1		
		*	4	•		
Reading List	Recommended Text Graham, L. 2002, Basics Of Design- Layout And Typography For Beginners, Thomson Learning Canada: Wadsworth					
Article/Paper List	This Course does not have any article/paper resources					
Other References	• n/a Bivin, T., William R.E. 1991, <i>How to Produce Creative Publication</i> , NTC Publishing Group, Illinois					
	 n/a Bowles, D.A., Bordon, D.L. 2000, Creative Editing, Thomson Learning, Canada:Wadsworth 					
	• n/a Dorn, R. 1992, <i>How to Design and Improve Magazine Layouts</i> , Nelson Ha Publishers, Chicago					
	• n/a Green Wald, M.L and Lutttrop, J.C. <i>Graphic Design Production Technology</i> , Technology Prentice Hall, New Jersey					

• n/a Lisa, L. 2001, Web Design for Dummies, Hungry Minds Inc., USA

• n/a Nelson, R.P 1999, Publication Design, McGraw International Editions, USA