

**UNIVERSITI TEKNOLOGI MARA**

**HYBRID ART FEATURES IN  
MALAYSIA'S PRINTMAKING**

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## ABSTRACT

Hybrid art is something that comes from the mixed composition, which complements the diversity and complexity of the artwork system. Hybrid art also resides in between, around, above and below what is generally accepted as "culture" and is usually through experimental that involve the exploration of new ideas that require collaboration with other disciplines. Studies on hybrid art began in developed countries where minimalist artists worked on multi-pronged experiments in art and technology which eventually ended in collaboration between artist and architecture. On the other hand, the specific study that is related to hybrid art is now well explored. There are several new explorations on hybrid art that focus on how to blur the boundaries between art, music, human, machine, and science fiction. The objective of this study is to study the hybrid art elements that featured in selected printmaking artwork and to analyse the hybrid art elements that included in particular printmaking artworks, in order to classify accordingly. The researches begin with reviewing related literature and related appropriated the local artist's artwork that cooperated with an observer task. The investigation of hybrid art features of printmaking with several elements such as the material, technique, and context that recognizes the hybrid printmaking model. The character is including the different ways in how the artwork was explored, develop, innovation, and invention. The formulation includes a set of criteria for curating hybrid artwork, taken from exhibitions, events, and publications. These criteria determined by how the application of an iterative that involves the analysis of experimental practices in the context of experimental fine art, technology, and hybrid art printmaking. This significantly studies benefits to the arts institutions, community, and in the arts and design. The outcome of this research is found there is hybrids art features produces in three categorized that are applied in visual art. These were starts by exploration of post digital printmaking and reconsidering hybrid and material. The third categorised was multimedia application of visual artwork. Optimistically, this research is part of critical creative thinking, where fostering in another discipline of fine art and maturing new context of art scenario.

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