



UNIVERSITI TEKNOLOGI MARA

FAB421: ACTING & PRINCIPLES OF ANIMATION

Course Name (English)	ACTING & PRINCIPLES OF ANIMATION APPROVED
Course Code	FAB421
MQF Credit	2
Course Description	This course focuses on essential acting concepts such as movements and action, acting and reacting and character's objective. In other words, it explores the connections between thinking, emotion and physical action in relation to the character-driven animation. Students will also learn the psychology and sociology of every character, acted out. Besides the understanding of acting theory, this course emphasizes the importance of principles of animation.
Transferable Skills	1. Apply numerical skills to interpret, use and analyse information and subject matter 2. Undertake independent and self-directed study and learning in animation principles and acting 3. Work safely and accurately within time management constraints
Teaching Methodologies	Lectures, Studio, Role Play, Performance
CLO	CLO1 Display the ability to act and develop a dynamic movement according to the need of a character CLO2 Explain every emotion of a character by identifying the character's psychology and sociology CLO3 Analyse critically every action and movement and concurrently put into operation to the cartoon character
Pre-Requisite Courses	No course recommendations
Topics	
1. Course Briefing & Introduction 1.1) n/a	
2. Understanding the component of Body (LMA) Theory & Practice 2.1) n/a	
3. Understanding Basic Body Actions and symbols/phrasing 3.1) n/a	
4. Exploring the use of Body parts and the sequencing of movements 4.1) n/a	
5. Body Language - Gestures and Postures and integrated movement in acting 5.1) n/a	
6. Exploring the Principle of Movements and Basic Six Exercises and understanding the component of Effort (LMA), the elements of Flow, Time, Weight, Space, in acting 6.1) n/a	
7. Understanding the component of Body (LMA) Theory & Practice 7.1) n/a	
8. Understanding Basic Body Actions and symbols/phrasing 8.1) n/a	
9. Exploring the use of Body parts and the sequencing of movements 9.1) n/a	
10. Body Language - Gestures and Postures and integrated movement in acting 10.1) n/a	

11. Exploring the Principle of Movements and Basic Six Exercises and understanding the component of Effort (LMA), the elements of Flow, Time, Weight, Space, in Acting. 11.1) n/a
12. Understanding Body Attitude, Imitation and imagination 12.1) n/a
13. Exploring Character/Expression – Inner /outer; base on the elements of Effort in acting 13.1) n/a
14. Exploring Character/Expression – Inner /outer; base on the elements of Effort in acting 14.1) n/a

Assessment Breakdown	%
Continuous Assessment	100.00%

Details of Continuous Assessment	Assessment Type	Assessment Description	% of Total Mark	CLO
	Assignment	Assignment 1	30%	CLO1
	Assignment	Assignment 2	30%	CLO2
	Assignment	Final Assessment	40%	CLO3

Reading List	<p>Recommended Text</p> <ul style="list-style-type: none"> • Irmgard Bartenieff 2002, <i>Body Movement</i>, Routledge New York • Peggy Hackney 2002, <i>Making Connections</i>, Routledge New York • Ed Hook 2011, <i>Acting for Animators</i>, Heinemann New York • Rudolf Laban 1976, <i>The Language of Movement</i>, Macdonald and Evans Ltd New York • Harold Whitaker & John Halas 2002, <i>Timing for Animation</i>, Focal Press New York
Article/Paper List	This Course does not have any article/paper resources
Other References	This Course does not have any other resources