

UNIVERSITI TEKNOLOGI MARA

FAA531: DIGITAL LAYOUT DESIGN

FAA531: DIGITAL LAYOUT DESIGN				
Course Name (English)	DIGITAL LAYOUT DESIGN APPROVED			
Course Code	FAA531			
MQF Credit	3			
Course Description	Students will learn the computer art of digital layout design which include the brief into on traditional 2D Animation layout, perspective layout, composition, setting a scene, Background, location design and conceptual art design. These concepts are crucial in pre-production process to design the concept and visualize the world of animated feature either in 2D animation, 3D animation, stop motion or even for feature film.			
Transferable Skills	On completion of the course the student will be able to:			
	Apply numerical skills to interpret, use and analyse information and subject matter			
	Undertake independent and self-directed study and learning in concept, layout and background drawing.			
	3. Apply the knowledge of digital drawing and colouring in conceptual art.			
	4. Work safely and accurately within time management constraints			
Teaching Methodologies	Lectures, Studio, Tutorial			
CLO	CLO1 Propose and design background in various view, angle and perspective either interior or exterior. CLO2 Illustrate and visualize space, compose a layout with the understanding of film language, lighting, colour and mood of a scene. CLO3 Demonstrate the application of digital drawing and colouring to interpret a story or directors vision			
Pre-Requisite Courses	No course recommendations			
Topics				
WEEK 1 :Introduction to background design 1.1) N/A				
2. WEEK 2 :Background design 2.1) N/A				
3. WEEK 3 :Layout Design 3.1) N/A				
4. WEEK 4 :Animate 4.1) N/A	4. WEEK 4 :Animated Concept & Style 4.1) N/A			
5. WEEK 5 :Simple (5.1) N/A	5. WEEK 5 :Simple plain colour 5.1) N/A			
6. WEEK 6 :Exagge 6.1) N/A	6. WEEK 6 :Exaggeration & Distortion 6.1) N/A			
7. WEEK 7 :Interior 7.1) N/A	7. WEEK 7 :Interior Design 7.1) N/A			
8. WEEK 8 :Interior Design Perspective and Shadow 8.1) N/A				
9. WEEK 9 :Colour and mood 9.1) N/A				

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Start Year : 2021

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10. WEEK 10 :Light and shadow study
10.1) N/A

11. WEEK 11 :Concept and idea pitch
11.1) N/A

12. WEEK 12 :Exterior perspective and depth
12.1) N/A

13. WEEK 13 :Exterior building design
13.1) N/A

14. WEEK 14 :Final Portfolio Presentation & Assessment
14.1) N/A

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Assessment Breakdown	%
Continuous Assessment	100.00%

Details of				
	Assessment Type	Assessment Description	% of Total Mark	CLO
	Assignment	Drawing 2	30%	CLO2
	Assignment	Drawing 1	30%	CLO1
	Final Project	Drawing	40%	CLO3

Reading List	Reference Book Resources	Lemay, Brian. 1994, Layout and Design Made Incredible Simple, The Animated Cartoon Factory Walt Disney Animation Research Library 2011, Walt Disney Animation Studios The Archive Series #4: Layout & Background, Walt Disney Animation Archives Maclean, Fraser. 2011, Setting the Scene: The Art & Evolution of Animation Layout., Chronicle Books. Amidi, Amid. 2009, The Art of Pxar Short Films, Chronicle Books	
Article/Paper List	This Course does not have any article/paper resources		
Other References	This Course does not have any other resources		

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