

UNIVERSITI TEKNOLOGI MARA

**AUTOMATIC WATERING SYSTEM
FOR PLANTS USING ARDUINO**

SYAHMI BIN SARIFUDDIN

Dissertation submitted in partial fulfillment
of the requirements for the degree of
Diploma
(Mechanical Engineering)

College of Engineering

Feb 2023

ABSTRACT

Plants are known as the most important things for human being in so many aspects. Not only plants use to produce oxygen, plants also help for keeping the environment healthy by cleaning air naturally. So, it is a big responsible for us to keep the plants grow healthy by provide them a sufficient amount of water, sunlight and much more. But due to civilization, many people are so busy with their jobs and often to forget to water their plants causing the plants to suffer many disorders and ultimately died. Therefore, a system is required to handle this task automatically so we do not have to worry about watering our plants anymore. With the power of our modern technology such as Arduino, we can create an Automated Watering System for Plants that can keep the plants watered in a suitable amount of water.

ACKNOWLEDGEMENT

Firstly, I wish to thank God for giving me the opportunity to embark on my diploma and for completing this long and challenging journey successfully. My gratitude and thanks go to my supervisor, Mrs. Nurul Natisya Binti Ahmad.

Finally, this dissertation is dedicated to my father and mother for the vision and determination to educate me. This piece of victory is dedicated to both of you. Alhamdulillah.

TABLE OF CONTENTS

	Page
CONFIRMATION BY SUPERVISOR	ii
AUTHOR'S DECLARATION	iii
ABSTRACT	iv
ACKNOWLEDGEMENT	v
TABLE OF CONTENTS	vii
LIST OF TABLES	viii
LIST OF FIGURES	ix
LIST OF ABBREVIATIONS	xi
CHAPTER ONE: INTRODUCTION	1
1.1 Background of Study	1
1.2 Problem Statement	2
1.3 Objectives	2
1.4 Scope of Study	3
1.5 Significance of Study	3
CHAPTER TWO: LITERATURE REVIEW	4
2.1 Benchmarking/Comparison with Available Products	5
2.2 Related Manufacturing Process	7
2.3 Sustainability/Ergonomic Related Items	8
2.4 Patent and Intellectual Properties	10
2.5 Summary of Literature	13
CHAPTER THREE: METHODOLOGY	15
3.1 Overall Process Flow	15
3.2 Detail Drawing	22
3.3 Engineering Calculation and Analysis	29
3.4 Bill of Materials	37

CHAPTER ONE

INTRODUCTION

1.1 Background of Study

People nowadays are too busy with their work. Most of them tend to focus on something until they neglect their home task such as watering the plant. This is because people do not know how to manage their time properly. Here by, the effective solution to this problem is to design an automatic and notification plant watering system. By using this system, it will notify the user and the feedback from this notification will start automatically watering the plant. From the problem faced, an Automatic Watering System for Plants are designed.

This project sends reminders to the user to keep plants watered automatically. This system's target audience is those who are always busy and can't manage their time well enough to water their own plants. Users will supply four sensors and place one in the soil. Water will be controlled by an automatic valve that will open when the user responds. Water will flow through tubes that are limited to 5.

The system's basic operation is straightforward: it will monitor the soil's condition and water the plants automatically. The soil condition will be read by this device, and the user will receive notifications via Short Messaging Service (SMS). The system will then open a valve and water will flow to the designated plants based on the user's response. The system's main goal is to assist people in caring for their plants while they are away from home. An Arduino Mega 2560, a Siemens TC35 GSM module, a 3/4-inch solenoid valve, four moisture sensors, and some PVC tubing make up the system. The circuit requires 5V to 12V to function. The sensors' data will be utilised to send an SMS to the user, and the user's response will regulate the valve's opening.