

UNIVERSITI TEKNOLOGI MARA

CSC238: OBJECT ORIENTED PROGRAMMING

Course Name (English)	OBJECT ORIENTED PROGRAMMING APPROVED			
Course Code	CSC238			
MQF Credit	3			
Course Description	This course is the continuation of the Fundamental of Computer Problem Solving course. It will emphasis on solving simple to more complex problems using a programming language that supports Object-Oriented programming. The main concepts of Object-Oriented programming are discussed. Principles and techniques taught will include objects and classes, abstraction, encapsulation, inheritance and polymorphism. Students will also be taught on how to apply Object-Oriented concepts to store and retrieve data using text files.			
Transferable Skills	 Demonstrate analytical skills using technology. Demonstrate ability to analyse issues/problems from multiple angles and make suggestions. 			
Teaching Methodologies	Lectures, Lab Work, Tutorial			
CLO	 CLO1 Differentiate between Structured and Object-Oriented Programming approaches. CLO2 Explain main characteristics of Object Oriented Programming – abstraction, encapsulation, inheritance and polymorphism. CLO3 Apply programming basics and concept of classes to solve problems. CLO4 Use Object-Oriented Programming concepts to store and retrieve data using text files. CLO5 Demonstrate Object-Oriented Programming concepts and techniques to solve problems using inheritance and polymorphism. 			
Pre-Requisite Courses	No course recommendations			
Topics				
1. OOP vs Structured Programming 1.1) Structured Programming Approach & the limitation 1.2) Object-Oriented Programming Approach				
 2. Introduction To Object Oriented Programming (OOP) 2.1) Introduction to objects 2.2) Elements of an object: attribute, behaviour, state 2.3) Characteristics of OOP: abstraction, encapsulation, inheritance, polymorphism 2.4) Message passing 				
3. Basic Concepts Of Classes 3.1) Class concept 3.2) Class definition 3.3) Data members 3.4) Basic types of methods 3.5) Methods definition 3.6) Difference of Class and Object 3.7) Object creation and application				

4. Classes - Intermediate

- 4.1) Predefined classes and wrapper classes
 4.2) Concept of Package
 4.3) Static fields

- 4.4) Method overloading
- 4.5) Objects as parameter
 4.6) Object as method type
 4.7) Array of objects
 4.8) Composite objects

- 5. File Input/ Output
 5.1) Basic concept of file input/output
 5.2) Opening and closing files
 5.3) Storing and retrieving data using Object-Oriented Programming
 5.4) File and Exceptions

6. Inheritance

- 6.1) Basic Inheritance concept 6.2) Relationships
- 6.3) Object class 6.4) Access levels
- 6.5) Array of sub classes
- 6.6) Generalization and specialization

7. Polymorphism

- 7.1) Polymorphism concept

- 7.2) Abstract classes and methods7.3) Method overriding7.4) Concrete sub classes and methods

Assessment Breakdown	%
Continuous Assessment	100.00%

Details of			-	
Continuous Assessment	Assessment Type	Assessment Description	% of Total Mark	CLO
	Final Test	n/a	30%	CLO5
	Individual Project	n/a	2%	CLO2
	Individual Project	n/a	2%	CLO1
	Individual Project	n/a	2%	CLO4
	Individual Project	n/a	6%	CLO5
	Individual Project	n/a	8%	CLO3
	Quiz	n/a	20%	CLO3
	Test	n/a	10%	CLO4
	Test	n/a	20%	CLO3

Reading List	Reference Book Resources	Farrel Joyce 2019, <i>Java Programming</i> , 9 Ed., Course Technology	
		Horstmann C.S 2018, <i>Brief Java: Early Objects</i> , 9 Ed., Wiley [ISBN: 978-119499138]	
		Deitel H. M. & Deitel P. J. 2018, <i>Java How To Program</i> , 11 Ed., Pearson [ISBN: 978-013474335]	
		Liang, Daniel 2017, <i>Introduction To Java Programming</i> , 11 Ed., Pearson	
		Malik D.S., Nair P.S. 2012, <i>Java Programming: From Problem Analysis to Program Design</i> , 5 Ed., Course Technology	
		Wu C. Thomas 2010, <i>An Introduction to Object-Oriented Programmin</i> , 5 Ed., McGraw Hill	
Article/Paper List	This Course does not have any article/paper resources		
Other References	This Course does not have any other resources		