



## UNIVERSITI TEKNOLOGI MARA

### CSC138: STRUCTURED PROGRAMMING

<b>Course Name (English)</b>	STRUCTURED PROGRAMMING <b>APPROVED</b>
<b>Course Code</b>	CSC138
<b>MQF Credit</b>	3
<b>Course Description</b>	This course introduces the students to the techniques of programming using an imperative structured language. It covers single and multi-dimensional arrays, records and file processing concepts. Besides covering the basic syntax and semantics, the course emphasizes on problem solving methodology and modular programming techniques.
<b>Transferable Skills</b>	Demonstrate analytical and skills using programming language.
<b>Teaching Methodologies</b>	Lectures, Tutorial
<b>CLO</b>	CLO1 Apply the seven basic algorithms (minimum, maximum, counter, total, average, sorting and searching) CLO2 Apply the concept of array manipulation CLO3 Apply the concept of record (a C++ struct) CLO4 Apply modular programming techniques in solving computer problems CLO5 Use basic file manipulation techniques CLO6 Use all the fundamental concepts in structured programming
<b>Pre-Requisite Courses</b>	No course recommendations
<b>Topics</b>	
<b>1. One-dimensional array</b> 1.1) Introduction to array 1.2) Array declaration and initialization 1.3) Input values into array 1.4) Accessing elements of an array 1.5) Array operations using 7 basic algorithms ( min, max, count, total, average, sort (bubble), search (sequential)) 1.6) Array and function 1.7) Passing Array as parameter to function 1.8) Passing Array element as parameter to function	
<b>2. Two-dimensional (2D) Arrays</b> 2.1) 2D array declaration and initialization 2.2) Accessing and printing array components 2.3) 2D array operations using 7 basic algorithms : min, max, count, total, average, sort (bubble), search (sequential) entire array by row by column 2.4) 2D array string manipulation ( Sort, Search) 2.5) Application of multi dimensional array (Example : matrix, game) 2.6) Array of records 2.7) 2D Array and function 2.8) Passing 2D Array as parameter to function 2.9) Passing 2D Array element as parameter to function	
<b>3. Records (Structs)</b> 3.1) Record operations 3.2) Record definition 3.3) Record variable declaration 3.4) Accessing record members 3.5) Record assignment 3.6) Comparing record members 3.7) Arrays and records	

- 3.8) Array of records
- 3.9) Array of record members
- 3.10) Record and function
- 3.11) Pass record variable as parameter
- 3.12) Pass record member as parameter
- 3.13) Return record using parameter
- 3.14) Return record using returned type

#### **4. Fundamentals of Data Files**

- 4.1) Processing Text Files
- 4.2) Introduce the six step process
- 4.3) File operation: Read data from file
- 4.4) File operation: Write data into file
- 4.5) File operation: Display data from file to console
- 4.6) File processing
- 4.7) Read data from file and store into array
- 4.8) Read data as record
- 4.9) Pass file variable into function as parameter

Assessment Breakdown	%
Continuous Assessment	100.00%

Details of Continuous Assessment	Assessment Type	Assessment Description	% of Total Mark	CLO
	Assignment	Individual Assignment	40%	CLO2
	Final Test	Open Book Final Test	5%	CLO4
	Final Test	Open Book Final Test	5%	CLO5
	Final Test	Open Book Final Test	20%	CLO6
	Quiz	Open Book Quiz	10%	CLO1
	Test	Open Book Test	20%	CLO3

Reading List	Recommended Text	<ul style="list-style-type: none"> <li>D. S. Malik 2018, <i>C++ Programming: From Problem Analysis to Program Design</i>, 8th Edition Ed., Cengage Learning [ISBN: 9781337677653]</li> </ul>
	Reference Book Resources	<ul style="list-style-type: none"> <li>Jo Ann Smith 2015, <i>C++ Programs to Accompany Programming Logic and Design</i>, 8th Edition Ed., Cengage Learning [ISBN: 9781305461741]</li> <li>Paul J. Deitel, Harvey M. Deitel 2017, <i>C++ how to Program</i>, 6th Edition Ed., Prentice Hall [ISBN: 9780134596327]</li> <li>Tony Gaddis 2016, <i>Starting Out with C++</i>, 8th Edition Ed., Pearson [ISBN: 9780134037325]</li> </ul>
Article/Paper List	This Course does not have any article/paper resources	
Other References	This Course does not have any other resources	