Universiti Teknologi MARA

User Authentication for Mobile Devices Using Motion Sensors Based on Moore's Neighborhood

Muhammad Asyraf bin Akop

Project submitted in fulfilment of the requirements for Bachelor of Computer Science (Hons.)

Faculty of Computer and Mathematical Sciences

January 2017

ACKNOWLEDGEMENT

Alhamdulillah, praises and thanks to Allah because of His Almighty and His utmost blessings, I was able to finish this research within the time duration given. Firstly, my special thanks goes to my supervisor, Assoc. Prof. Wan Dorishah Wan Abdul Manan for helping me and guiding me throughout this one year project. All your contributions and words shall live in my thoughts. Also to my final year project lecturer, Dr. Hamidah Jantan for all the advices to complete this project. Thank you for continuous advice and support throughout this year long project. Also to Madam Noor Erni Fazlina Mohd Akhir, my probability and statistics lecturer, who have given me tips and advice on how to use the statistical techniques to be used in this project. Thank you for sharing your knowledge with me.

Special appreciation also goes to my beloved parents, Akop Tawil and Rozilah Haron. They have thought me the way of life and let me chase my dreams in this field of Computer Sciences. Without your love and support, I would not have reach this height in my life. Both of you are the best that I could ask for and I could not thank you enough for all the things that you have done to ensure my success.

Last but not least, I would like to give my gratitude to all my friends and classmates in UiTM Kuala Terengganu and UiTM Arau as they may be directly or indirectly involved in what have I achieved today.

ABSTRACT

Smartphones has become one of the most important device for most people. It is an all-in-one device which helps the productivity of a person. However, the smartphone also is a personal device which means it contains a lot of confidential data. Therefore it needs some kind of protection to avoid unauthorized access to the data inside. The current methods of authentication are not secure enough to protect data from malicious users. This project aims to create an authentication method that is secure enough against unauthorized access and at the same time will not burden the user. The project is proposing the use of motion gestures, a type of behavioral biometrics as a method of authentication for smartphones as they are unique. In order to authenticate a user by their behavioral biometrics, their pattern of behavior need to be calculated and measured. This is where an algorithm based on Moore's Neighborhood concept is used to measure the similarity of the current gesture recorded to the real user gesture saved inside the smartphone. The project will also use a two-step authentication method to improve the reliability of the authentication process. Initial results indicate that the algorithm applied can be used to authenticate motion gestures with decent accuracy.

v

TABLE OF CONTENTS

CONTENT

PAGE

SUPERVISOR APPROVAL	ii
STUDENT DECLARATION	iii
ACKNOWLEDGEMENT	iv
ABSTRACT	V
TABLE OF CONTENTS	vi
LIST OF FIGURES	vii
LIST OF TABLES	viii
CHAPTER ONE : INTRODUCTION	

1.1	Background of Study	1
1.2	Problem Statement	2
1.3	Project Objectives	3
1.4	Project Scope	3
1.5	Project Significance	4
1.6	Project Outline of the Thesis	5

CHAPTER TWO : LITERATURE REVIEW

2.1	Mobile Computing	6
2.2	Authentication	10
2.3	Previous research on mobile authentication	14
2.4	Algorithms Discussion	17
2.5	Project Focus	19

CHAPTER THREE : METHODOLOGY

3.1	Introduction	20
3.2	Research Methodology Framework	20
3.3	Research Analysis	23

vi

3.4 Research Design & Implementation	23
3.4.1 Design	23
3.4.2 Implementation of gesture authentication method	27
3.5 Result Analysis	29
3.5.1 Method for Evaluation	29
3.5.2 Documentation	30
3.6 Project Planning	31
3.7 Conclusion	31

CHAPTER FOUR : RESULTS, FINDINGS AND DISCUSSION

	4.1 Proje	ect Conceptual Framework	32
4	4.2 Inpu	t/ Data Description for Representation	34
	4.2.	1 Data Pre Processing result	34
	4.2.	2 Data Representation	34
	4.3 Proc	essing/Implementation Result	35
	4.3.	1 1 st Step Result	35
	4.3.	2 2 nd Step Result	35
	4.3.	3 Final Result	36
	4.3.	4 Findings and Analysis	36

CHAPTER FIVE : CONCLUSION

5.1	Project Summary	39
5.2	Contribution	40
5.3	Limitation of Study	40
5.4	Recommendations, Future Work and Conclusion	41
REFE	RENCES	42
APPENDIX A: RAW MOTION GESTURE DATA		45
APPENDIX B: EVALUATION ON MOTION GESTURE		46
	AUTHENTICATION	