

Final Year Project Report Virtual Laboratory (The Grain Fineness Number)

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Submitted in partial fulfilment of
the requirement for the degree of
MECHANICAL ENGINEERING

MARA UNIVERSITY OF TECHNOLOGY
UiTM

September 2001

ACKNOWLEDGEMENT

We would like to thank our project advisor Prof. Dr. P. Nageswara Rao for his dedication and guidance in making this project & report possible.

We also would like to extend our gratitude to the UiTM management and lab technical team especially En.Ahmad Dahari and En.Hazlin for their full co-operations and time in providing us useful information regarding to the relevant topic discussed in this report.

Finally, I would like to thank to all my team member for their full co-operations and responsibility in completing this report.

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ABSTRACT

A virtual laboratory may be defined as a computer software system that utilises the multimedia tools in such a way that the student while running such a software system will be able to get the real practice on the actual equipment as if doing in the physical facility. This paper tries to categorise the various virtual laboratories into five different types since not all the virtual-laboratories will be similar in development. The requirements of each of the type of virtual laboratory have been given in terms of the contents, approach methodology as well as the procedures that need to be adopted for such development.

In order to demonstrate the concept, a prototype virtual laboratory that is most commonly used in mechanical engineering discipline has been given with all the necessary development procedure. The possible software development tools that will help in the development are given to guide the prospective authors of such virtual laboratories.

To be noted that, developments in information technology services during the previous and current decades are argued to have very significant implications for the conduct, and even the nature, of research. These changes should not be thought of as predictable, linear developments, or even as mere discontinuous functions. They constitute a revolution, challenging established notions of research process.

How implementation being done? Steps taken making it possible to be done? Effects on the existing physical laboratory? The area of practical usage of the virtual laboratory? Pros & Cons? All these question are going to be answered along this report. Thus, to further enhance this report we have also included some figures, charts, examples, reviews & surveys and some programming codes for the reader to better use of understanding.