

**Universiti Teknologi MARA**

**Cyber Ethics Awareness Games for Children**

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## **ABSTRACT**

A lot of researches have been done on interactive mobile games and using an advanced functionality touch screen on android as the user interactivity approach. There are various types of mobile games that are currently available in market such as action games, role-playing games, sports games, adventure games, strategy games and simulation to help on choosing the best genre to produce the most effective educational game for children. This paper proposes the use of a mobile game to be the platform to deliver information and awareness on cyber ethics using an interactive game approach.

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