

UNIVERSITI TEKNOLOGI MARA

**ANIMATION AS A LEARNING AID
IN HISTORY SUBJECT FOR FORM 1
STUDENTS**

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MA

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AUTHOR'S DECLARATION

I declare that the work in this thesis was carried out in accordance with the regulations of Universiti Teknologi MARA. It is original and is the results of my own work, unless otherwise indicated or acknowledged as referenced work. This thesis has not been submitted to any other academic institution or non-academic institution for any degree or qualification.

I, hereby, acknowledge that I have been supplied with the Academic Rules and Regulations for Post Graduate, Universiti Teknologi MARA, regulating the conduct of my study and research.

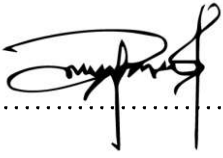
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ABSTRACT

The education system in Malaysia has changed rapidly over the past few years and the method of learning for history subject should reflect these changes. Students will enjoy and comprehend what they learn when they understand the contents and contexts of a topic. History refers to previous events in time that have occurred. In order to understand the past, students must recreate the situation that has occurred; if only they could travel back in time to witness the events first-hand. Through that approach, they are able to absorb and understand historical events but the element of time constraint makes this impossible. Owing to this, animation as a tool will be built in this study. The aim of this study is not to change the current learning system or teaching method, it is just to introduce an alternative method to students for learning the history subject outside of school and to increasing their interest in history subject and understanding history facts. The focus group in this study consists of Form 1 students. This thesis presents animation as a learning aid to educate students in the history subject and it is not only for entertainment. However, it focuses on the attempt to be effective in the learning process. This study uses a mixed-method of qualitative and quantitative as an approach of obtaining as much research data as possible. The study sample consisted of 40 students from a school in Putrajaya. T-Test was used to find significant differences in the score improvement of the two modes of the teaching method. The mean value for the treatment group is 77.00 while the mean value for the control group is 45.00. The mean value in the treatment group is highest than the mean value in the control group. This result means respondents in the treatment group understand the learning better using animation rather than textbook. This research will contribute to the first step of a larger research project in which learning aid tools will be developed from text forms to visualization through the animation medium.

Keyword (s): Education, Learning Aid, History Subject, Form 1 Students, Animation

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