

**UNIVERSITI TEKNOLOGI MARA**

**ANIMATION AS A LEARNING AID  
IN HISTORY SUBJECT FOR FORM 1  
STUDENTS**

**SITI FATIN NABEELA  
BINTI ZAKARIA**

**MA**

**January 2021**

## AUTHOR'S DECLARATION

I declare that the work in this thesis was carried out in accordance with the regulations of Universiti Teknologi MARA. It is original and is the results of my own work, unless otherwise indicated or acknowledged as referenced work. This thesis has not been submitted to any other academic institution or non-academic institution for any degree or qualification.

I, hereby, acknowledge that I have been supplied with the Academic Rules and Regulations for Post Graduate, Universiti Teknologi MARA, regulating the conduct of my study and research.

Name of Student : Siti Fatin Nabeela Binti Zakaria

Student I.D. No. : 2019987733

Programme : Master of Art and Design – AD750

Faculty : Art and Design

Thesis Title : Animation as A Learning Aid in History Subject for  
Form 1 Students

Signature of Student :  .....

Date : January 2021

## ABSTRACT

The education system in Malaysia has changed rapidly over the past few years and the method of learning for history subject should reflect these changes. Students will enjoy and comprehend what they learn when they understand the contents and contexts of a topic. History refers to previous events in time that have occurred. In order to understand the past, students must recreate the situation that has occurred; if only they could travel back in time to witness the events first-hand. Through that approach, they are able to absorb and understand historical events but the element of time constraint makes this impossible. Owing to this, animation as a tool will be built in this study. The aim of this study is not to change the current learning system or teaching method, it is just to introduce an alternative method to students for learning the history subject outside of school and to increasing their interest in history subject and understanding history facts. The focus group in this study consists of Form 1 students. This thesis presents animation as a learning aid to educate students in the history subject and it is not only for entertainment. However, it focuses on the attempt to be effective in the learning process. This study uses a mixed-method of qualitative and quantitative as an approach of obtaining as much research data as possible. The study sample consisted of 40 students from a school in Putrajaya. T-Test was used to find significant differences in the score improvement of the two modes of the teaching method. The mean value for the treatment group is 77.00 while the mean value for the control group is 45.00. The mean value in the treatment group is highest than the mean value in the control group. This result means respondents in the treatment group understand the learning better using animation rather than textbook. This research will contribute to the first step of a larger research project in which learning aid tools will be developed from text forms to visualization through the animation medium.

Keyword (s): Education, Learning Aid, History Subject, Form 1 Students, Animation

## ACKNOWLEDGEMENT

Firstly, I wish to thank Allah s.w.t for giving me the opportunity to embark on my Master and for completing this long and challenging journey successfully. My gratitude and thanks go to my main supervisor Professor Dr Ghazali Daimin and co-supervisor Professor Dr Nor Aziah binti Alias.

My appreciation goes to the Principal Datin Hajah Haliza Binti Hussin, Senior Administrative Assistant Mrs Norlailiyah Binti Ali Hassan, history teachers, students and staff of the SMK Putrajaya Presint 18(1), Putrajaya who provided the facilities and assistance during sampling. To Mrs Anis Syuhada Binti Mohd Hassan from SMK Puteri Ampang, Kuala Lumpur for the sake of her provided the additional information that I needed. Special thanks to them for helping me with this project.

This journey would not have been possible without the continually support from my special friends, especially Ms Ariza Farhana binti Ariffin. Thank you for encouraging me in all of my pursuits and inspiring me to follow my dreams. Thank you for teaching me that my job in life was to learn something new and understand myself continuously. I always knew that you believed in me and wanted the best for me.

Finally, this thesis is dedicated to the loving memory of my very dear late mother for the vision and determination to educate me. To my father and all the family members, thank you so much for their endless support and prayers. This piece of victory is dedicated to all of you. Alhamdulillah.

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