Universiti Teknologi MARA

Arang Batu Restaurant Reservation System

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Thesis submitted in fulfilment of the requirements for
Bachelor of Information Technology (Hons.)
Business Computing
Faculty of Computer and Mathematical Sciences

July 2020

ACKNOWLEDGEMENT

Alhamdulillah, praises and thanks to Allah S.W.T because of His Almighty and His utmost blessings, I was able to finish this research within the time duration given. Firstly, my special thanks goes to my beloved supervisor, Ms. Fazlin Marini binti Hussain for the endless guidance, support, contribution and time. My sincere thanks goes to my lecturer for CSP600 and CSP650, Ms. Nik Marsyahariani binti Nik Daud for the guidance through these two semesters. In addition, I would like to express my deep and sincere gratitude to my lecturers, the owner of the Arang Batu Restaurant which is Mr. Benjamin Law, and anyone that involved in this research for their commitment and contribution and in providing useful information as well as suggestions and recommendations.

Special appreciation also goes to my beloved parents and family members for keep on giving me their endless support and motivation. Last but not least, I would like to give my gratitude to my dearest friends who keep on lending their hand, effort, idea and time to help me through this final year project progress.

ABSTRACT

Arang Batu Restaurant Reservation System is a prototype of a table reservation system where the customer of Arang Batu Restaurant can make a reservation for a table via an online platform. This system proposed as an alternative solution to the customer to make a table reservation. This system was developed based on the user and system requirement and applied the Ten Usability Heuristics by Jakob Nielsen as guidelines to build a relevant and standard system. The development of this system is based on the case study and problem statement of the current paper-based system for the reservation process. In facing the expansion plan, the restaurant faced challenges to manage the reservation process. The management needs a computerized system to store the reservation details in a database as well as the online platform to reach a wider customer base. To control all the processes involved, the adapted waterfall model has been used as the development model during the development of the system. The model comprises of six sequential steps, which are planning, analysis, design, development, testing and evaluation, also documenting. To code the program and store the database, the software that has been used is PHPMyAdmin and Notepad++ while Xampp used to connect MySQL. A functionality testing using test case was conducted to validate the requirement of the system. Other than that, the System Usability Scale (SUS) questionnaire has been used to measure the usability perception in terms of efficiency. effectiveness and satisfaction. The feedback and recommendation from anyone that involves in this system development were taken into consideration for future enhancement and improvement.

TABLE OF CONTENTS

| CONTENT | PAGE |
|---|------|
| SUPERVISOR APPROVAL | |
| STUDENT DECLARATION | |
| ACKNOWLEDGEMENT | iv |
| ABSTRACT | v |
| TABLE OF CONTENTS | vi |
| LIST OF FIGURES | X |
| LIST OF TABLES | xii |
| LIST OF ABBREVIATIONS | xiv |
| CHAPTER ONE: INTRODUCTION | |
| 1.1 Background of Study | 1 |
| 1.2 Business Process | 2 |
| 1.3 Problem Statement | 3 |
| 1.4 Objective | 5 |
| 1.5 Scope | 5 |
| 1.6 Significance | 6 |
| 1.7 Project Framework | 7 |
| 1.8 Gantt Chart | 10 |
| 1.9 Conclusion | 11 |
| CHAPTER TWO: LITERATURE REVIEW | |
| 2.1 Introduction | 12 |
| 2.2 Information Technology (IT) | 13 |
| 2.2.1 Information System (IS) | 14 |
| 2.2.2 Management Information System (MIS) | 14 |
| 2.3 Online Reservation | 15 |

| 2.4 Ten Usability Heuristics by Jakob Nielsen | 17 |
|--|----|
| 2.5 System Development Model | 20 |
| 2.5.1 System Development Life Cycle (SDLC) | 20 |
| 2.5.2 Waterfall Model | 21 |
| 2.5.2.1 Adapted Waterfall Model | 22 |
| 2.6 Similar Existing System | 23 |
| 2.6.1 Songket Restaurant (www.songketrestaurant.com) | 23 |
| 2.6.2 DC Restaurant by Darren Chin (www.restaurant-dc.com) | 24 |
| 2.6.3 Dinner in the Sky Malaysia (www.dinnerinthesky.my) | 24 |
| 2.6.4 Manja Kuala Lumpur (www.manja.com) | 25 |
| 2.6.5 Comparison of the Similar Existing System | 26 |
| 2.7 Implication of Literature Review | 26 |
| 2.8 Conclusion | 28 |
| CHAPTER THREE: RESEARCH METHODOLOGY | •• |
| 3.1 Introduction | 29 |
| 3.2 Project Development Methodology | 29 |
| 3.3 Planning | 31 |
| 3.4 System Development | 31 |
| 3.4.1 Analysis Process | 32 |
| 3.4.1.1 User Requirement | 32 |
| 3.4.1.2 System Requirement | 33 |
| 3.4.2 Design Process | 34 |
| 3.4.2.1 Context Diagram | 35 |
| 3.4.2.2 Data Flow Diagram (DFD) | 36 |
| 3.4.2.3 Entity Relationship Diagram (ERD) | 37 |
| 3.4.2.4 Site Map | 40 |
| 3.4.2.5 User Interfaces | 41 |
| 3.4.3 Development Process | 43 |
| 3.4.4 Testing and Evaluation Process | 44 |
| 3.4.4.1 User Evaluation | 47 |
| 3.5 System Documentation | 48 |