

THE EFFECTIVENESS OF USING  
LANGUAGE GAMES IN TEACHING VOCABULARY FOR  
YEAR ONE STUDENTS  
( A CASE STUDY IN SEK. KEB. SULTAN OMAR, DUNGUN )

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## ABSTRACT

This research was carried out to determine the effectiveness of Language Games in teaching vocabulary. Generally, the interest of pupils in learning the English Language is related to the vocabulary acquisition. Year One is the most important stage because it is the starting point for them towards learning the English Language.

Two tests were given to 20 respondents of Sek. Keb. Sultan Omar before and after the Language Game were introduced. This was to compare the marks scored by the respondents and to see how Language Games could help in maintaining the pupils' memory. A questionnaire developed by the researcher was distributed to the same respondents to find out their family background, socio-economic status and respondents' interest towards the language games. The findings showed:-

- a) an increase in the percentage of marks scored after using the language games.
- b) the respondents enjoyed learning through language games
- c) language games could strengthen students' memory
- d) family backgrounds do not always influence the vocabulary achieved

The findings suggested that the language games were very effective and could motivate the students to learn the language. The teachers are recommended to find ways and use particular language games appropriately.

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