Universiti Teknologi MARA

Melaka Places of Interest (MPOI) Using Geofencing

Aina Hanan Binti Mat Zaini

Thesis submitted in fulfilment of the requirements for Bachelor of Computer Science (Hons.) Faculty of Computer and Mathematical Science

July 2020

SUPERVISOR APPROVAL

MELAKA PLACES OF INTEREST (MPOI) USING GEOFENCING

By

AINA HANAN BINTI MAT ZAINI 2017412254

This thesis was prepared under the supervision of the project supervisor, Miss Fadilah Ezlina Binti Shahbudin. It was submitted to the Faculty of Computer and Mathematical Sciences and was accepted in partial fulfilment of the requirements for the degree of Bachelor of Computer Science (Honours).

Approved by

Miss Fadilah Ezlina Binti Shahbudin

JULY 11, 2020

STUDENT DECLARATION

I certify that this thesis and the project to which it refers is the product of my own work and that any idea or quotation from the work of other people, published or otherwise are fully acknowledge in accordance with standard referring practices of the discipline.

Aina Hanan Binti Mat Zaini

2017412254

JULY 11, 2020

ABSTRACT

Smart cities improve sustainability, make cities more effective and efficient. In addition, smart cities can help in managing disease outbreaks and pandemics. Nowadays, people are worried to be in a crowded place, especially in places of interest because of COVID-19 pandemic. Most tourists also would avoid winding up in traffic congestions so as to not waste time on the road. Hence, planning a trip is very important. Tourist attractions include historical places, museums, buildings and structures, etc. Melaka Places of Interest (MPOI) is a mobile application that makes use of geofencing technology to help people, especially tourists to filter places of interest in Melaka based on categories, plan trips, and update the number of people at the specified location. Users can get current location info and update the info when entering and exiting the location. MPOI was developed based on a modified Waterfall model which consists of analysis, design, implementation and testing. Requirements were gathered and analyzed. Based on the requirements, the application was designed and developed. The application was then tested to ensure that it conforms to the requirements and produce the expected results. The results show that the application is able to notify the user when they are entering and exiting the places of interests. In addition, users are able to update the info when entering and exiting the area in order to allow others to view the current number of people in that area. In addition, users can also plan their trip by filtering the places of interest based on a specific category.

TABLE OF CONTENTS

CONTENT	PAGE
SUPERVISOR APPROVAL	ii
STUDENT DECLARATION	iii
ACKNOWLEDGEMENT	iv
ABSTRACT	\mathbf{v}
LIST OF FIGURES	ix
LIST OF TABLES	xi
CHAPTER 1	1
INTRODUCTION	1
1.1 Background of Study	1
1.2 Problem Statement	3
1.3 Objectives	4
1.4 Scope	4
1.5 Significance	4
CHAPTER 2	5
LITERATURE REVIEW	5
2.1 Melaka	5
2.2 Smart City	6
2.2.1 Component of Smart City	7
2.2.2 Smart Tourism	8
2.2.3 Smart Location	9
2.2.4 Benefits of Smart City	10
2.2.5 Examples of Smart City Implementation	11
2.3 Location-Based Services	13
2.3.1 Geolocation API	14
2.3.2 Geofencing	15
2.3.4 Geotargeting/Geotagging	17
2.3.5 Beaconing	18
2.3.6 Related Works on Location Based Services	18
2.4 Mobile Application	19
2.4.1 Native	20
2.4.2 Mobile Web Application	20