

**Universiti Teknologi MARA**

**Developing Web For Learning Object  
Oriented Programming Using Video**

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## **STUDENT DECLARATION**

I certify that this thesis and the project to which it refers is the product of my own work and that any idea or quotation from the work of other people, published or otherwise are fully acknowledged in accordance with the standard referring practices of the discipline.

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## **ABSTRACT**

The purpose of this project is to inform students on learning certain topics using visual styles of learning to provide a creative person to have a better performance and a good sense of understanding by learning Object Oriented Programming knowledge. Learning using video is a good helper on giving a better understanding for students to learn some topics or techniques based on the videos shown. This study can show that this style of learning using video as the visual learning style could contribute to the effectiveness of learning and provide the satisfaction of students to have more understanding on learning certain topics that acts as a supportive and a good helpers for students. In technology, learning using videos helps to demonstrate students to gives short instructions in a short time and provide a better understanding and great explanation during learning Object Oriented Programming knowledge. Practical demonstration on using video as style of learning may provide easiness during delivering or retrieving some information. Nowadays, most of students even the instructors are more preferred in having the easiest and the fastest way of catching knowledge in such a short time also adapting new knowledge provide confidence and motivate them to learn effectively.

## **TABLE OF CONTENTS**

<b>CONTENT</b>	<b>PAGE</b>
<b>SUPERVISOR APPROVAL</b>	<b>ii</b>
<b>STUDENT DECLARATION</b>	<b>iii</b>
<b>ACKNOWLEDGEMENT</b>	<b>iv</b>
<b>ABSTRACT</b>	<b>v</b>
<b>TABLE OF CONTENTS</b>	<b>vi</b>
<b>TABLE OF FIGURES</b>	<b>x</b>
<b>LIST OF TABLES</b>	<b>xii</b>
<b>CHAPTER 1 : INTRODUCTION</b>	<b>1</b>
1.0    Introduction	1
1.1    Background of Study	2
1.2    Preliminary Investigation Results	3
1.3    Problem Statement	12
1.4    Objectives of the Study	13
1.5    Scope of the Study	13
1.6    Significance of the Study	13
1.7    Summary	14
<b>CHAPTER 2 : LITERATURE REVIEW</b>	<b>15</b>
2.1    Video	15
2.1.1    Importance of Video Learning	16
2.1.2    Theory of Using Video as a Method of Learning	17
a.    Healthcare	17
b.    Foreign Language Learning	17
c.    Education in Classroom	17
d.    Videos in Arts	18
e.    Videos in Sports	18

e.	Navigational Objects	51
4.6.7	Tutorials Page	52
a.	Graphics	52
b.	Text	52
c.	Audio / Sound	52
d.	Animation	52
e.	Navigational Objects	52
4.6.8	Satisfactory page	53
4.7	Summary	53
<b>CHAPTER 5 : RESULTS AND FINDING</b>		<b>54</b>
5.1	User Experience Testing	54
5.1.1	User Testing Procedure	54
5.1.2	Results	55
a.	User table	55
b.	Tutor Table	56
c.	Satisfactory Table	56
5.1.3	Findings	57
a.	User Experience in percentage	58
b.	User Experience in person	59
5.2	Summary	60
<b>CHAPTER 6 : CONCLUSION AND RECOMMENDATION</b>		<b>61</b>
6.1	Limitation	61
6.2	Recommendation	61
6.3	Conclusion	61
<b>REFERENCES</b>		<b>62</b>