



UNIVERSITI TEKNOLOGI MARA
IDT163: DIGITAL SKETCHING AND RENDERING TECHNIQUES

Course Name (English)	DIGITAL SKETCHING AND RENDERING TECHNIQUES APPROVED
Course Code	IDT163
MQF Credit	1
Course Description	This course is related toward the industrial practically which exploring the illustration drawing for the visual presentation. Flexible learning has been applied in order to improve the technique followed the technology advance. It can solve the issue of perspective drawing, rendering and shading tone by reflective the relevance technique using sketching and rendering software. Conclusively the exploratory project enables students to use their creative thinking by: - A continuous skill by using the digital tablet with the volume of exercises. - Produces the high-end quality of presentation drawing, sketching, and rendering using digital illustration software. - Giving a better understanding of responding the quality of the visual final presentation.
Transferable Skills	Digital sketching techniques Digital rendering techniques
Teaching Methodologies	Demonstrations, Tutorial, Presentation
CLO	CLO1 Identify the basic technique of presentation drawing using sketching and rendering software CLO2 Demonstrate the use of digital illustration technique through the basic idea exploration. CLO3 To present the quality sketching and rendering techniques through the visual final presentation
Pre-Requisite Courses	No course recommendations