



UNIVERSITI TEKNOLOGI MARA

FTS531: COSTUME DESIGN

Course Name (English)	COSTUME DESIGN APPROVED
Course Code	FTS531
MQF Credit	3
Course Description	This course is designed to let the student explore the possibilities in Costume Design as part of the elements in scenography. The students would be exposed to the insights of a costume designer's task such as organizing the wardrobe fundamental tasks to figure drawing and basic sewing techniques. The students are expected to complete a simple costume research and design project at the end of the semester.
Transferable Skills	Artistic Skills, Creative Thinking Skills, Organizational Skills
Teaching Methodologies	Lectures, Blended Learning, Practical Classes
CLO	CLO1 Carry out a costume designer's tasks for a theatrical production (MQF 3) CLO2 Revise costuming tasks according to a theatrical production needs (MQF 6) CLO3 Exemplify good costuming practice in a production (MQF 8)
Pre-Requisite Courses	No course recommendations
Topics	
1. Introduction to the course 1.1) a. The Theatre Organization 1.2) b. The Costume Designer's Tasks	
2. Introduction to the course 2.1) What is costume?	
3. The Scene Breakdown, Costume List and Budgeting 3.1) Standard breakdown tables in a theatrical production	
4. The elements and principles of design in Costume design 4.1) Character Analysis , Semiotics	
5. The elements and principles of design in Costume Design 5.1) Representation, Symbolism	
6. To Design or To Style? – Different approaches in costuming 6.1) Approaches in designing costumes	
7. Visualizing the Ideas 7.1) Mood Board/ Story Board 7.2) Figure drawing, Tracing	
8. Visualizing the Ideas 8.1) Design Details - Fabrics, Collars, Sleeves etc. 8.2) Costume plate	
9. 2D to 3D – Realizing costumes. 9.1) Technical drawing and breakdown of costume pieces	
10. Hand Stitches 10.1) On site costume maintenance	
11. Costume Design Portfolio 11.1) 1st ideas and visual presentation	
12. Costume Design Portfolio 12.1) Visual ideation and design process	

13. Costume Design Portfolio

13.1) Costume plate and technical breakdown

14. Costume Design Portfolio

14.1) Making up and finalized presentation

Assessment Breakdown		%		
Continuous Assessment		100.00%		
Details of Continuous Assessment	Assessment Type	Assessment Description	% of Total Mark	CLO
	Assignment	Scene Breakdown, Costume List and Budgeting	30%	CLO1
	Assignment	n/a	30%	CLO2
	Final Project	n/a	40%	CLO3
Reading List	Recommended Text	<ul style="list-style-type: none"> Anderson, B&C 1999, <i>Costume Design</i>, second Ed., Wadsworth-Thomson 		
	Reference Book Resources	<ul style="list-style-type: none"> Ingham, Rosemary 1998, <i>From Page to Stage: How Theatre Designers Make Connections Between Scripts and Images</i>, Heinemann Educational Motte L.A. and Richard E. 2001, <i>Costume Design 101: The Art and Business of Costume Design for Film and Television</i>, Michael Wiese Productions Cunningham, Rebecca 1993, <i>The Magic Garment: Principles of Costume Design</i>, Waveland Press Gillete, Michael 1999, <i>Theatrical Design and Production: An Introduction to Scene Design and Construction, Lighting, Sound, costume and Make Up</i> Soekarno 2006, <i>Buku Penuntun Membuat Pola Busana Tingkat Dasar</i>, 5th Ed., PT Gramedia Jakarta Tatham C and Seaman J 2003, <i>Fashion Design Drawing Course</i>, Thames and Hudson 		
Article/Paper List	This Course does not have any article/paper resources			
Other References	This Course does not have any other resources			