



UNIVERSITI TEKNOLOGI MARA

FTA421: MALAYSIAN ARTS AND LAW

Course Name (English)	MALAYSIAN ARTS AND LAW APPROVED
Course Code	FTA421
MQF Credit	2
Course Description	Students will be given the 'hands on' opportunity to apply the theoretical and practical aspects of fundamental legal framework pertaining to production i.e. the basic skills in a practical application of evidential and procedural law. With the basic skills and exposures, students could arm themselves with the 'skills' as a shield against legal action. Such exposure is essential in managing a production against any legal action or violation of any legal provision.
Transferable Skills	Apply literature skills to interpret, use and analyse information and subject matter. Be able to analyze the critical and analytical aspect of governing laws relating to artistic production in Malaysia. Understand the Legal implications of a contractual agreement and the liabilities between participating parties.
Teaching Methodologies	Lectures, Blended Learning, Case Study, Role Play
CLO	CLO1 Translate relevant laws pertaining to any form of production. CLO2 Adapt to a courtroom session for a better understanding on the legal mechanism and the application governing laws relating to production. CLO3 Perform effectively as a player in the Artistic Industry with a grasp of the law and vested with the responsibilities in educating Malaysians through artistic creations in courtroom session.
Pre-Requisite Courses	No course recommendations
Topics	1. Week 1 - Course Briefing & Introduction I 1.1) Offensive Production 1.2) Relevant laws 2. Week 2 - Introduction II 2.1) Malaysian Legal System 3. Week 3 - Procedural Law involved in Production in Malaysia I 3.1) Law of Torts in Production 4. Week 4 - Procedural Law involved in Production in Malaysia II 4.1) Gathering evidence 4.2) Basic knowledge in evidence 5. Week 5 - Procedural Law involved in Production in Malaysia III 5.1) Remedy in production 5.2) Points of law and fact 6. Week 6 - Courts' role in the Artistic Industry 6.1) Introduction in Courts' Role and Case Study 7. Week 7 - Courts' role in the Artistic Industry II 7.1) Civil & Criminal Laws related to Production and the Artistic Industry 8. Week 8 - Production 8.1) Alternative Settlement in Production 8.2) Application & delivering of facts, evidence and related laws

9. Week 9 - Case Study 9.1) Case Study Presentation
10. Week 10 - Introduction to Mock Trial 10.1) Managing groups geared for attending a mock trial
11. Week 11 - Mock Trial 11.1) Discussing on topics of case study to present in mock trial
12. Week 12 - Recap-Mock Trial 12.1) Collecting and discussing evidences related to case study
13. Week 13 - Discussion and Summary 13.1) Discussion on overall topics
14. Week 14 - Final Presentation & Evaluation 14.1) Art of negotiations in a dispute 14.2) Mock Trial 14.3) Role Play

Assessment Breakdown	%
Continuous Assessment	100.00%

Details of Continuous Assessment	Assessment Type	Assessment Description	% of Total Mark	CLO
	Assignment	Case Study to assess student application of governing laws relating to production.	30%	CLO2
	Assignment	Quiz will be held to assess student's knowledge of the Malaysia Law in production	30%	CLO1
	Final Project	The final project is Mock Trial which is to assess students overall skill of discussing and analyzing problems with suggestions of solutions in courtroom. Marks will be given based on their story, gist, concept and form style.	40%	CLO3

Reading List	Recommended Text	<ul style="list-style-type: none"> • Abdul Aziz Bari, Farid Sufian Shuaib, <i>Constitution of Malaysia</i> [ISBN: 9832639972] • Ralph E. Lerner, Judith Bresler, <i>Art Law: The Guide for Collectors, Investors, Dealers & Artists</i> • Judith B. Prowda 2013, <i>Visual Arts and the Law: A Handbook for Professionals (Handbooks in International Art Business)</i>, Lund Humphries • Leonard DuBoff 2006, <i>Art Law in a Nutshell</i>, West Publishing Co
Article/Paper List	This Course does not have any article/paper resources	
Other References	This Course does not have any other resources	