



**UNIVERSITI TEKNOLOGI MARA**

**FET536: SCULPTURE DIMENSION ART AND STYLE**

<b>Course Name (English)</b>	SCULPTURE DIMENSION ART AND STYLE <b>APPROVED</b>
<b>Course Code</b>	FET536
<b>MQF Credit</b>	3
<b>Course Description</b>	The identification characteristics of a work of art, which identify it with an artist, a group of artists, an era or a nation. Historical style – A clearly recognizable artistic tradition characteristic of a particular historical or artistic period. This module is aimed in developing sensitive and expression through the discourse on styles in sculpture-making. Students will be guided through a series of lectures and written assignments to develop their knowledge and understanding about this issue. Before the end of the semester, students will produce individual work(s) that are based from their findings. The main objective is to see how each student is able to synthesize and develop his/her own understanding base from his/her own comparative studies on styles in relation towards their own interests.
<b>Transferable Skills</b>	1. Demonstrate ability to apply creative, imaginative and innovative thinking and ideas to problem solving 2. Demonstrate the ability to dream, imagine and visualize 3. Demonstrate ability to identify and articulate self skills, knowledge and understanding confidently and in a variety of contexts
<b>Teaching Methodologies</b>	Lectures, Studio, Demonstrations, Tutorial, Workshop
<b>CLO</b>	CLO1 Illustrate the formulation to analyse the problem using scientific skills in developing problem statement in the discipline through the understanding of art and style CLO2 Construct systematically base on guided response in producing drawing using appropriate material and techniques in visual proposal through the understanding of art and style CLO3 Build using appropriate skills from the guided response of visual proposal in the final execution through the application of elements and principles in art and using appropriate technicalities CLO4 Demonstrate the value of information through communication (oral and written) on process of artwork and final execution of the philosophical interpretation (art & style, artist(s) influence, technicalities)
<b>Pre-Requisite Courses</b>	No course recommendations
<b>Topics</b>	
<b>1. WEEK 1: INTRODUCTION</b> 1.1) 1. Introduction to course content 1.2) 2. Research in sculpture: Art & Style 1.3) 3. Background research in sculpture 1.4) 4. Formulate research problem	
<b>2. WEEK 2: RESEARCH &amp; THEORY</b> 2.1) 1. Conducting literature search & literature review 2.2) 2. Choosing research method 2.3) 3. Discussing research data	
<b>3. WEEK 3: RESEARCH &amp; THEORY</b> 3.1) 1. Analysing Literature 3.2) 2. Write and describe the chosen subject and ideas 3.3) 3. Visual Analysis and Observation	

<p><b>4. WEEK 4: VISUAL DEVELOPMENT</b>  4.1) 1. Discuss and develop design for sculpture  4.2) 2. Formulate method ,materials and techniques  4.3) 3. Sketches &amp; Drawing development</p>
<p><b>5. WEEK 5: VISUAL DEVELOPMENT</b>  5.1) 1. Proposal, discuss and critics visual development  5.2) 2. Select appropriate design ,method,materials &amp; techniques</p>
<p><b>6. WEEK 6: VISUAL DEVELOPMENT</b>  6.1) 1. Present final sketches and drawings  6.2) 2. Refine concept and ideas</p>
<p><b>7. WEEK 7: VISUAL DEVELOPMENT</b>  7.1) 1. Idea projection on mock up / 3-Dimension simulation  7.2) 2. Gather, select and get familiar with material &amp; technical problems</p>
<p><b>8. WEEK 8: FINAL EXECUTION</b>  8.1) 1. Select and discussion on actual materials and techniques  8.2) 2. Solving technical problems on form</p>
<p><b>9. WEEK 9: FINAL EXECUTION</b>  9.1) 1. Fabricating with actual materials  9.2) 2. Solving Technical problems on form  9.3) 3. Critic session on sculptural problems</p>
<p><b>10. WEEK 10: FINAL EXECUTION</b>  10.1) 1. Familiarize skills &amp; techniques  10.2) 2. Construct selected body of works from mock up</p>
<p><b>11. WEEK 11: FINAL EXECUTION</b>  11.1) 1. Discuss and critic session on value of designed forms  11.2) 2. Document all working process appropriately</p>
<p><b>12. WEEK 12: FINAL EXECUTION</b>  12.1) 1. Execute final touch  12.2) 2. Finishing processes- grind, polish, spray, colour and etc</p>
<p><b>13. WEEK 13: PRESENTATION</b>  13.1) 1. Final arrangement and plan for presentation  13.2) 2. Finishing &amp; Compile documentation- sketches ,drawings ,photo &amp; written statement/ journal</p>
<p><b>14. WEEK 14: PRESENTATION</b>  14.1) 1. Prepare &amp; install final work (pedestal, site specific, wall piece &amp; etc)  14.2) 2. Present portfolio/body of artworks accordingly</p>

Assessment Breakdown	%
Continuous Assessment	100.00%

Details of Continuous Assessment	Assessment Type	Assessment Description	% of Total Mark	CLO
	Final Project	Execute the artworks base on the final proposal selection using appropriate skills and techniques (MQF LOD 2)	30%	CLO3
	Presentation	Present through effective oral communication from the previous task (CLO1, CLO2, CLO3) base on philosophical interpretation in related to the art & style, artist(s) influence, technicalities with written communication in the report from previous task (written proposal [CLO1], the process of artwork [CLO2, CLO3], and artwork's philosophical interpretation [CLO4]). (MQF LOD 5)	20%	CLO4
	Visual Assessment	Produce set of drawing that related to the proceed "issue or theme" from the understanding of art and style (MQF LOD 2)	25%	CLO2
	Written Report	Illustrate the selection of "issue or theme" for understand the problem from the analysis of visual and textual references; & art and style in written assignment (MQF LOD 6)	25%	CLO1

Reading List	Reference Book Resources
	<ul style="list-style-type: none"> <li>• Syed, A, J. 1992, <i>Rupa dan jiwa</i>, Dewan Bahasa dan Pustaka. Kuala Lumpur</li> <li>• McEvelley, T 1999, <i>Sculpture in the age of doubt.</i>, Allworth Press New York : School of Visual Arts</li> <li>• Syed, A. J. 2007, <i>The encyclopedia of Malaysia: Vol. 14. (The encyclopedia of Malaysia.)</i>, Archipelago Press. Singapore</li> <li>• Plowman, John 2005, <i>he sculptor's Bible: The all-media reference to surface effects and how to achieve them</i>, A &amp; C Black Publisher Limited Iola</li> <li>• Read, H. 2007, <i>Modern sculpture: A concise history.</i>, Thames and Hudson London</li> <li>• Harper, G., &amp; Moyer, T. 2007, <i>Conversations on sculpture</i>, Isc Press. Hamilton, N.J</li> <li>• Read, H., &amp; Stangos, N. 2012, <i>The Thames and Hudson dictionary of art and artists</i>, Thames and Hudson. New York</li> <li>• Yong, Bevely &amp; Khairuddin, Nurhanim 2012, <i>Malaysian Narratives</i>, National Visual Art Gallery Kuala Lumpur</li> <li>• Moszynska, A. 2013, <i>Sculpture now</i>, Thames &amp; Hudson London</li> <li>• Finger, B., &amp; Weidemann, C 2018, <i>50 contemporary artists you should know</i>, Prestel Publishing Ltd New York</li> </ul>

<b>Article/Paper List</b>	This Course does not have any article/paper resources
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<b>Other References</b>	This Course does not have any other resources
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