



## UNIVERSITI TEKNOLOGI MARA

### FET232: PAINTING MEDIA & TECHNIQUE : SHAPE

<b>Course Name (English)</b>	PAINTING MEDIA & TECHNIQUE : SHAPE <b>APPROVED</b>
<b>Course Code</b>	FET232
<b>MQF Credit</b>	2
<b>Course Description</b>	Media And Technique - Shape. Fundamentally, this course able to recognize the characteristic of shape and choose the proper process and applying the right media and technique to produce the artworks related with the formal aspects through observation. Shape is analyzed through the aspect of color, volume, concave and convex, space and location. The technique apply is by using watercolor and oil painting techniques with emphasize on the process of drawing. Such approaches are dealt with in order to have a better grasp in linking subject matter, media and techniques towards an integrated and deeper understanding both in the processes and the techniques involved in creating and producing works for the final project.
<b>Transferable Skills</b>	An application of development painting skills by producing an artwork from various technique of painting
<b>Teaching Methodologies</b>	Lectures, Studio, Field Trip, Presentation, Workshop, Journal/Article Critique
<b>CLO</b>	<p>CLO1 Manage the fundamental knowledge of shape for providing solution through the understanding of material and technique in the fine art discipline</p> <p>CLO2 Construct systematically base on guided response through shape understanding in producing the set of visual development and artwork using appropriate material and technique in fine art discipline</p> <p>CLO3 Build using appropriate skills from the previous artwork's experience for final project through the application of shape, material and technique in the fine art discipline</p> <p>CLO4 Demonstrate the discipline phenomena for giving value from managing the information in the fine art discipline through the portfolio, report (research process and artworks development) and self-involvement assessment</p>
<b>Pre-Requisite Courses</b>	No course recommendations
<b>Topics</b>	
<b>1. RESEARCH THEORY</b> 1.1) Introduction, Color, Visual Practice, Visual Characterist 1.2) Introduction of Media and techniques 1.3) Color studies 1.4) Painting media and techniques 1.5) Selection of Visual Practice for Still Life and Subject Matter 1.6) Visual Characteristic	
<b>2. VISUAL RESEARCH</b> 2.1) Artwork, Sketches, Drawing, Idea, Final Painting 2.2) What make an artwork Sketches / Drawing Idea Development Final Working Painting	
<b>3. MATERIAL &amp; TECHNIQUES</b> 3.1) Material, Techniques, Terminology, Identify, apply 3.2) Material, Techniques, and style 3.3) Related Terminology 3.4) Identify and apply material and techniques	

**4. FINAL EXECUTION**

- 4.1) Approach, Identify, Final Painting
- 4.2) Painting Approach
- 4.3) Identify and apply painting approaches
- 4.4) FINAL PAINTING
- 4.5) Choose and apply appropriate painting process

**5. PRESENTATION**

- 5.1) Journal, Portfolio, Presentation, Exhibition
- 5.2) Written Journal
- 5.3) Portfolio
- 5.4) Oral Presentation

<b>Assessment Breakdown</b>	<b>%</b>
Continuous Assessment	100.00%

<b>Details of Continuous Assessment</b>	<b>Assessment Type</b>	<b>Assessment Description</b>	<b>% of Total Mark</b>	<b>CLO</b>
	Final Project	Final Artwork	25%	CLO3
	Presentation	Portfolio and Presentation	15%	CLO4
	Visual Assessment	Visual Development and Artwork 1	45%	CLO2
	Written Report	Research Proposal Development	15%	CLO1

<b>Reading List</b>	This Course does not have any book resources
<b>Article/Paper List</b>	This Course does not have any article/paper resources
<b>Other References</b>	This Course does not have any other resources