



UNIVERSITI TEKNOLOGI MARA

FES309: SURFACE STUDY: DIPLOMA PORTFOLIO

<b>Course Name (English)</b>	SURFACE STUDY: DIPLOMA PORTFOLIO <b>APPROVED</b>
<b>Course Code</b>	FES309
<b>MQF Credit</b>	2
<b>Course Description</b>	This course is primarily structured to study surface design in garment. Students will learn to conduct surface research, explore and experiment diverse textural fabric effects and techniques, material potentiality and fabric manipulation. At the end of the course, students enable to demonstrate their creative understanding and innovative skills in the final work.
<b>Transferable Skills</b>	Produce a surface study Employ various texture Demonstrate creative surface design and detailing
<b>Teaching Methodologies</b>	Lectures, Studio, Demonstrations, Tutorial, Workshop
<b>CLO</b>	CLO1 Produce a surface study with various textures and research folio in fashion design CLO2 Employ various texture, fabric manipulation and effects on design collection CLO3 Demonstrate creative surface design and detailing for final design project
<b>Pre-Requisite Courses</b>	No course recommendations
<b>Topics</b>	
<b>1. Introduction to Surface in Garments</b> 1.1) Terminology and Definition 1.2) Market, Trend and Styling 1.3) Aesthetic and Commercial Values	
<b>2. Surface Study Research</b> 2.1) Terminology and Definition 2.2) Market, Trend and Styling 2.3) Aesthetic and Commercial Values	
<b>3. Idea Development</b> 3.1) Sketches and Development 3.2) Fabric, Techniques and Materials Experiments 3.3) Color and Texture Experiments 3.4) Mockup	
<b>4. Final Collection</b> 4.1) Surface Application	

Assessment Breakdown		%	
Continuous Assessment		100.00%	

  

Details of Continuous Assessment	Assessment Type	Assessment Description	% of Total Mark	CLO
	Final Project	Produce final 3D collection design project by demonstrate creative surface design and detailing as an impact towards individual positive values, attitude and professionalism related to attribute 'Social Skills and Responsibilities' in MQF LOD4	40%	CLO3
	Individual Project	Produce visual research folio based on inspiration related to fundamental knowledge of art and design (elements and principle) for practical skills.	20%	CLO1
	Individual Project	Produce and construct mockup by mixes various texture, fabric manipulation and effects on design collection.	40%	CLO2

  

Reading List	Recommended Text	<ul style="list-style-type: none"> <li>Kimberly Irwin 2013, <i>Surface Design for Fabric</i>, Bloomsbury Academic [ISBN: 1609018850]</li> </ul>
	Reference Book Resources	<ul style="list-style-type: none"> <li>Melanie Bowles, Ceri Isaac 2012, <i>Digital Textile Design, Second edition</i>, 2nd Edition Ed., Laurence King Publishing London, United Kingdom [ISBN: 1780670028]</li> <li>Elizabeth Healey 2017, <i>Stitch, Fabric &amp; Thread</i>, Search Press(UK) [ISBN: 178221285X]</li> <li>Anne Kelly 2016, <i>Textile Nature</i>, Batsford United Kingdom [ISBN: 1849943435]</li> <li>Nigel Cheney, Helen McAllister 2014, <i>Textile Surface Manipulation</i>, Bloomsbury Visual Arts London, United Kingdom [ISBN: 1408156709]</li> </ul>

  

<b>Article/Paper List</b>	This Course does not have any article/paper resources
<b>Other References</b>	This Course does not have any other resources