

DESIGN DECODED 2021 : ART EXHIBITION



*Decrypt your
visual creativity*

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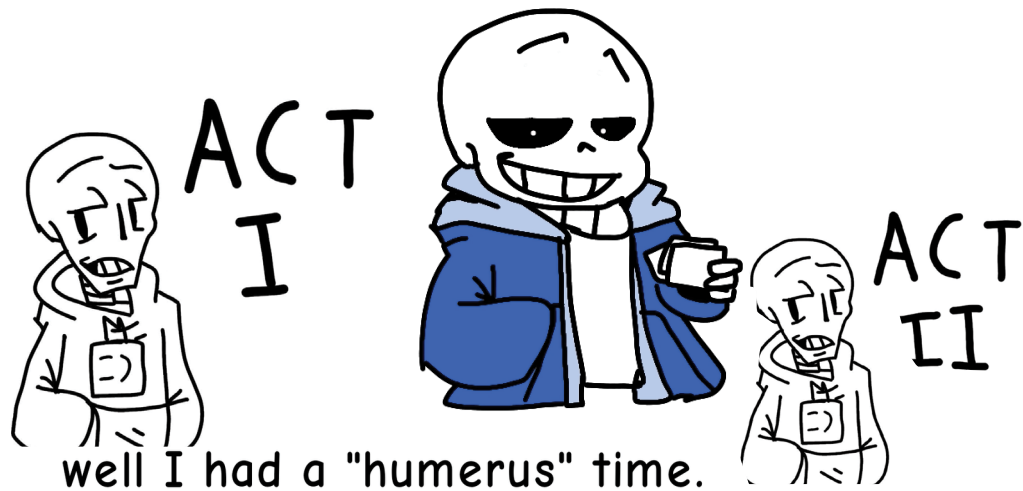
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ISBN 978-967-2948-13-1

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Printed by

Sinaran Bros. Sdn Bhd (No. 3968-X)
Percetakan-Offset-Digital-Penjualan
5-3-18, The Promenade,
Permaisuri Mahsuri,
11950, Bayan Baru,
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Umayr Sharel

Sans, The Magician Character

This is Sans, a fictional character from the role-playing video game Undertale created by Toby Fox released in 2015. It's a popular video game that has sold more than 1 million copies and is listed as the game of the year. Depending on the path chosen, the game is fairly cheerful and interesting to draw interest for kids like me to play.

I knew about Undertale from the famous soundtrack "MEGALOVANIA" in 2020. The song theme is very catchy to use in intense fighting scenes. Later, I discovered Undertale and learned about the characters in the game. The reason I chose Sans as the main character/protagonist is because he fits perfectly as a magician AND a joker who just want to make people laugh. I also like Sans as a character because of his personality. Plus, he is really easy to draw once you get to draw his skull & his body proportion.

Sans is actually introduced as a comic relief character in the game. He likes to make puns and jokes. Sans is also a laid back character or a lazy bone, often sleeping on the job and taking breaks. He doesn't have much screen time in the game. He always makes jokes and is happy when he's in a specific route, like in True Pacifist & Neutral Route, where he is always happy at cracking jokes. However, when Sans in Genocide Route, he serves as final boss and heroic antagonist. His magic appears in Telekinesis Mode. When Sans uses telekinesis, Sans's left eye will glow yellow and light blue. Sans holds out his left arm, the foe's soul appears in front of them briefly before turning blue, causing them to slightly levitate off the ground.

Hence, his magic is blue magic which means he has the power to manipulate souls and telekinesis. He is constantly seen to teleport or time travel because he is too lazy to move around. He also uses bones (weapon) to attack.

The reason I made an animation of him performing magic and jokes is because he is a monster, and monsters are made by magic. His character fits perfectly as a magician when he is in a certain route, lightens up the game mood and a joker who just wants to make people laugh. Similar to Sans character, I do like to make puns and jokes. Hence, that's why Sans is my favourite character.



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Sans, The Magician Character

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ISBN 978-967-2948-13-1



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