Universiti Teknologi MARA

Matter's Concept Mobile Learning Application

Tuan Nurfatien Izzaty binti Tuan Azlan

Thesis submitted in fulfilment of the requirements for Bachelor of Computer Science (Hons.) Faculty of Computer and Mathematical Sciences

STUDENT DECLARATION

I certify that this report and the project to which it refers is the product of my own work
and any idea or quotation from the work of other people, published or otherwise are fully
acknowledged in accordance with the standard referring practices of the discipline.

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TUAN NURFATIEN IZZATY BINTI TUAN AZLAN 2014253136

JULY 5, 2017

ABSTRACT

Matter's Concept Mobile Learning Application is a learning tools that help primary school students learn matter concept in their science syllabus. This application was developed by referring some research elements that may ease the way students learn. The methodology used for the project is ADDIE model because it is suitable for most of learning environment. During the development, all the asset and scenes of the project is developed using Unity 5. Usability test has been done for this mobile learning application. The questionnaire was given to the test user to get the result for its functionality, user interface and learning content aspect of the application.

TABLE OF CONTENTS

CONTEN	NT .	PAGE
SUPERVIS	SOR APPROVAL	ii
STUDENT	DECLARATION	iii
ACKNOW	LEDGEMENT	iv
ABSTRAC	T	v
TABLE OF	FCONTENTS	vi
LIST OF F	IGURES	xi
LIST OF T	ABLES	xiii
LIST OF ABBREVIATIONS		xiv
CHAPTER	ONE: INTRODUCTION	
1.1	Background of Study	1
1.2	Problem Statement	2
1.3	Objectives	3
1.4	Scope	3
1.5	Significance	4
1.6	Conclusion	4

CHAPTER TWO: LITERATURE REVIEW

2.1	Introduction	5
2.2	Education System in Malaysia	6
	2.2.1 Science Subject	6
	2.2.2 Importance of Science Subject	8
	2.2.3 Matter Concept in Science	9
2.3	Learning Theory	10
	2.3.1 Behaviorism	10
	2.3.2 Cognitivism	11
	2.3.3 Constructivism	12
	2.3.4 Comparison Between Behaviorism, Constructivism	
	and Cognitivism	13
2.4	Mobile Learning Element	14
2.5	Multimedia Learning	14
	2.5.1 Multimedia Elements	15
2.6	Interface Design	16
2.7	Learning Tools	17
	2.7.1 Web-based Learning System	18
	2.7.2 Mobile Learning Application	19
	2.7.3 Advantage of Mobile Learning Application	20
2.8	Existing Application	21