Graphic Design Showcase

2026

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NIK NAWAL AMALIN BINTI NIK SABRI



Misi Merdeka: An Educational Board Game Designed to Enhance Secondary Students' Engagement with the Malaysian Independence Process



This Final Year Project focuses on revitalizing the history of Malaysia independence through Misi Merdeka because the story of nationhood remains largely dry and unfamiliar to today's younger generation. The lack of engaging educational materials has contributed to this crucial historical milestone being overlooked in contemporary education.

To address this issue the project employs an interactive board game approach that combines communication design and physical tabletop mechanics to transform historical narratives into a highly engaging and accessible experience. Through tactile social interactions the project aims to reconnect Gen Z with local heritage while fostering greater appreciation of Malay history.