



ABSTRACT

UITM KEDAH
Indelible
International Innovation & Design in Library & Information Science Competition
2018

EMPOWERING INFORMATION SOCIETY THROUGH INNOVATION

01 OCTOBER 2018
DEWAN PERDANA
UITM CAWANGAN KEDAH

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FACULTY OF INFORMATION MANAGEMENT



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DESIGN

BODY GAME

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Abstract

Teaching your kids about their body is very important. Activities that stimulate the senses help the brain to develop and function at its peak. Body games have influenced English, Science and mathematics learning for many years. Besides from motivating students to learn and improve their retention of the vocabulary taught, educational games also provide good ground to students to practice teamwork. Therefore, educational games should be widely used into the classroom and during the learning process, especially in Kindergarten as long as children love to play. The game that physically shown human body (children size). The players must label the part of the body. This game covers

1. Contains three subjects in one game.
2. It comes with a real life size of a human body.
3. Students apply theoretically and practically learning.

three subjects in 1 game, which are English, Mathematics and Science.

Novelty and Uniqueness:

Keyword: Human body, kindergarten, learning, game, mathematics, science, English

Potential commercialization:

- Very interesting material in learning process
- Can use in a long term period.
- Easy to manage
- Can use at kindergarten / school / home

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Division : **Design**
Category : **C**



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