# IDEAS - INSPIRING DESIGN AND ART SCENE

A Documentation of
Final Year Project
Artworks In

ORPHIC
Redefine 16 Exhibiton
15 - 21 February

FSSR 2/LEVEL 3
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**EDITOR-IN-CHIEF**
ANWAR FIKRI ABDULLAH
MOHD SHAHRIL ABD RASHID
TS. AHMAD SOFIYUDDIN MOHD SHUIB

**EDITORIAL**
ASSOC PROF. DR NUR HISHAM IBRAHIM PROF. MADYA DR MUHAMMAD ABDUL AZIZ DR HANAFI HJ MOHD TAHIR DR SHAHREL NIZAR BAHAROM DR SHAHRUNIZAM SULAIMAN AZLAN ZAINAL NURUL NADIAH JAMALUDIN SYAHRUL NIZAM SHAARI MHD. NOR OSMAN
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MOHAMED IZZAT BIN MOHAMED KHALIL

**EDITORIAL (LANGUAGE)**
ZARLINA MOHD ZAMARI

**PROJECT COORDINATOR**
MOHD SHAHRIL ABD RASHID

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NIK MUHAMMAD FITRI ARIF
BIN ZAKARIA

fitriarif123@gmail.com
Bē -


Reconstruction of Terengganu Cultural Epic Character Into Storybook Stylization: Megat Panji Alam

Storybook

There are many historical figures in Malaysia but are the youth today well-informed about the epic Malay character from. Terengganu? Lack of information and interest are the main reasons behind the dearth of knowledge about this local historical figure, among the younger generation. In this study, the researcher will create a visual story based on the text-based history. Since images are 'static', they are more visible to the eye than words. People can see the picture more clearly than we can read the text, which loses its shape as we scroll down the page. As a result, the image can be interpreted in a variety of ways, both in connection to and separately from the flowing words.

## LOGO DESIGN & DETAILS

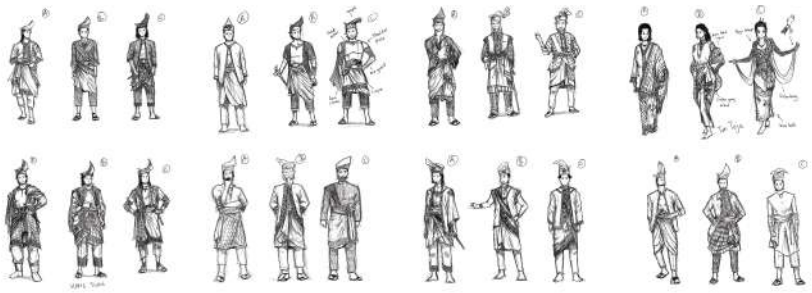
## CHARACTER STANDEE

## CHARACTER DESIGN

## CHARACTER POSTER

## MOCKUP

## SKETCHBOOK



## STORYBOOK

# REDEFINE™

Redefine 16 - Orphic. From an adjectival standpoint, orphic signifies mysterious and entrancing, as well as something beyond ordinary understanding. Everyone has his or her own mystery that trancends anybody's ordinary understanding, which is also what makes each individual unique and unpredictable at best. Orphic was meticulously created to communicate to the world that we, 34 young designers, are ready to exhibit what mystery and beyond ordinary understanding genuinely means.

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