## **STUDENT'S WORKS**

**NEO STUDIO SEMESTER 04** 

## **04. YOUTH HAVEN BY NUR IZZATI SEBRI**

The first project introduce student to explore the process of designing a building and its program. The project require student to design a 3D board to explain the chosen local or oversea projects with tropical architecture.

The second projects theme is promoting hobby and socializing as a therapy for mental wellbeing by designing a pavillion.

Before final project, student are need to complete the site analysis and synthesis at Kampung Bijuray Mongag which located at Bau district of Sarawak, plus Bau has a potential benefits in tourism and recreation destination in the state. The final project are continuation of all previous projects which is Youth Haven. Student are required to design a haven whereby the center will act as a place with people that has common interest, sharing their knowledge, experiences and uncover a wide range talents, in a building surrounded by nature.

> PROJECT 1: Precedent Study - Appreciation + Expression a.TASK 1: 3D Board (Group) **PROJECT 2: Escapade Pavillion** a.TASK 1: Pavillion (Individual) **PROJECT 3: Youth Haven** a.TASK 1: Site Analysis (Group) a.TASK 1b: Youth Haven (Individual)

