

PROJECT 1. TRANSITION IN ESCAPISM (PART 1)

Apart from imagining, integral to escapism are mood and emotion. Together, they create the need and desire to escape. Therefore, the film titled "Inception" has been chosen to undertake this project which is formulating the escapist to escape into the film that shows the mood and emotion from the selected scene in the film. The chosen setting is during the chase sequence occurring in the first dream level, which influences the chaotic state in the second dream level, characterized by the absence of gravity. This moodbox describes the difference in chaos at each stage of the dream at the same time by using sharp geometric shapes such as squares and triangles. In addition to combine with various materials such as glass to create the effect more.



PROJECT 2. TRANSITION IN ESCAPISM (PART 2)

Project III, part 2 is a continuation of the previous project but focuses more on how mood and feeling changes in an escape portal can be felt by the individual. This is so that it can be seen in terms of the composition of the space where mood and feeling shifts occur while moving through the escape portal. Additionally, being true to the "Real and Imagined", the escape portal has been designed to float midair.

