

UNIVERSITI TEKNOLOGI MARA

PMT112: DTP SOFTWARE APPLICATION

Course Name DT (English)	IP SOFTWARE APPLICATION APPROVED
Course Code PM	MT112
MQF Credit 3	
Description fou pro Add visi	his course specifically emphasis for students to understand and demonstrate the ur main principles of design. Students will use multiple graphic editing software ograms to manipulate images and text with emphasis in Adobe Photoshop and lobe Illustrator. Students will create design and produce a variety of professional suals. Students will become proficient in design principles and will apply their skills create high-quality graphic productions.
	emonstrateability to identify and articulate self skills, knowledge and understanding nfidently and in a variety of contexts.
Teaching Leo Methodologies	ctures, Studio, Tutorial, Presentation
	 LO1 To describe basic terms, concepts, and practices in design for print. LO2 To use application software elements for basic design, composition, typography, color, illustration, terms, and concepts relative to graphic communications
CL	LO3 To apply the four design principles of proximity, alignment, repetition, and contrast in computer graphics design.
	LO3 To apply the four design principles of proximity, alignment, repetition, and
Pre-Requisite Courses No Reading List Re Tex Reading List Re Tex	LO3 To apply the four design principles of proximity, alignment, repetition, and contrast in computer graphics design.
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