MULTIPLE DISPLAY DATA ACQUISITION AND CONTROL SYSTEM (MDDACS)

This thesis is presented in partial fulfillment for the award of the Bachelor in Electrical Engineering (Hons)

of

INSTITUT TEKNOLOGI MARA



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APRIL 1999

ACKNOWLEDGEMENT

In the Name of Allah Most Gracious Most Merciful

Firstly, I wish to express my gratitude toward my supervisor Puan Wahidah Mansor and my co-supervisor, Dr Mohd Nasir Taib, for allowing the chance to work under their guidance, opinion and full support in completing this thesis. Without them this work might not be done successfully.

Hereby, I would like to express my deepest thank to my family, especially my wife Dr. Fatimah Mohamad for her understanding, support and encouragement in completing this course and thesis.

My sincere and special thanks to the all my colleagues, friends, lecturers, staffs of Electronic Lab, Faculty of Electrical Engineering for the support and providing access required materials for the completion of this thesis.

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April 1999

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ABSTRACT

This thesis describes the development and application of Multiple Display Data Acquisition and Control System (MDDACS). MDDACS is a software based remote monitoring and control system that uses the Local Area Network (LAN) to establish the communication for remote access between the client PC and server PC. The data from the controlled hardware is passed to the server PC and later can be accessed (in real time) by any clients in the network by using callback procedure. The input and output of the system has been tested successfully using a simple temperature control circuit.

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1.0 Introduction

Client/server has massively changed the world of computing. The explosion of personal computers and Local Area Network (LANs) has moved most computing power away from mainframe computers to individual desktop computers. Servers allow the information stored on these numerous desktop computers (clients) to be centralized and coordinated. This allows the power in individual personal computers to be leveraged. Client/server computing, and the concepts this field embodies, bring tremendous capability to information systems within an organization.

With the expansion of the client/server computing, one of the major changes in Engineering field is Remote Monitoring system. Even though there are several methods of remote monitoring system, the TCP/IP method is considered as one of the best method by utilizing the advantages of global networking or internet.

In computer context, multiple display is a feature that can be viewed in more than one display window or unit. The data can be presented in graphical or numerical form. With current sophisticated technology, the client/server configuration can be used to create a system with multiple display units.

1.1 Project Overview

This project is concerned with the development of a remote monitoring system using standard Local Area Network protocols or TCP/IP. In this , project, the control processes can be monitored from any remote locations since the systems are connected to the network either LANs, WANs or global networks (internet) as shown in Figure 1-1.